STORAGE DEVELOPER CONFERENCE



BY Developers FOR Developers

Disaggregated Storage with Marvell[®] OCTEON[®] **DPUs and OPI**

Presented by

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Agenda

Disaggregated Storage

- NVMeOF over smartNIC
- Local NVMe/Virtio-Blk over NVMeOF using DPUs

OCTEON DPUs

- OCTEON DPUs of past, present and future
- Marvell Velox SDK
- Octeon DPU NVMe Offload Architecture

OPI Integration

- Introduction to OPI
- Storage APIs for front end and middle end
- Integration into orchestrators

Next Steps, Future Work

- OCTEON DPU OPI improvements
- TCP offload options
- More DPU services for Storage



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Disaggregated Storage



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Disaggregated storage

- Compute and Storage resources are separated
- Storage be collocated in the DC or across the world
- Multiple advantages
 - Allows for scale out and greater efficiency
 - Allows for flexibility during upgrade, replace cycles
 - Does not need dedicated hardware like SANs, works using Ethernet
- NVMe provides simplistic control/data interface
- NVMeOF TCP enables storage over the most ubiquitous network protocols (TCP/IP + Ethernet)
- SmartNICs and DPUs have supported NVMeOF TCP for cloud/VM use cases
- DPUs provide additional control plane capability offloading NVMeOF initiation and termination from hypervisor





Disaggregated storage for guests with SmartNIC

- SmartNIC provides Ethernet connectivity with protocol offloads(csum/TSO/LRO)
- NVMeOF TCP protocol runs on the host either kernel/SPDK
- Virtio-blk/NVMe backend emulation has to be run on host
- CPU usage on Host which cannot be used for Tenant workloads
- QoS is limited to DCBX separation





Disaggregated storage for guests with DPU

- DPU provides Local NVMe/Virtio-Blk-PCI PF/VF devices to host
- DPU handles the Virtio-blk/NVMe backend and runs NVMeOF TCP initiator
- Guest VMs use NVMe/Virtio-Blk devices directly with passthrough
- NVMeOF initiator configuration needs to be done on DPU
- Saves Host NVMe/Virtio emulation and NVMeOF TCP cycles
- Provides better QoS separation for VMs by throttling local NVMe VFs





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OCTEON DPUs



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OCTEON DPUs





OCTEON 10 DPU

Cores

- ARMv9.0 64-bit Neoverse N2 cores
- Out-of-Order execution; Fully Virtualized, Scalable Vector Extension

Memory Subsystem and Connectivity

Shared Last Level Cache

- DDR5 w/ sideband-ECC and Memory Encryption
- 100G/50G/25G, 10G/QSGMII
- PCIe Gen5, controllers

HW Acceleration

- Highly-virtualized, software-friendly NIC
- Packet Processing, QoS, Hierarchical queues with shaper & WDRR scheduler
- Multi-level header packet parsing
- Schedule, Synch., & Ordering
- Packet Processing Through PCI-e End Point
- Inline & Co-processor Security (SSL/IPSec)
- Inline ML inferencing engine
- Secure Boot + embedded Hardware security module





Next gen OCTEON DPU Storage enhancements

- Integrated NVMe and Virtio-Blk front end eliminating the need for separate NVMe accelerator SoC
- Up to 2K NVMe and/or Virtio-blk SRIOV VFs 8K+ Queue Pairs
- Hotplug support for NVMe and Virtio
- PASID and SIOV support
- PCIe Gen6



OCTEON DPU platform

	User Applications		
Software	VELOX [™] Open Software Platform		
	Optimized Stacks: Networking,Security	Virtualization and Containers	Standard APIs DPDK, SPDK, VPP
Silicon	OCTEON DPU		
	Arm cores	Ethernet / PCIe / Memory Controllers	Software-enabled Accelerators



VELOX[™] SDK highlights

DPU software stacks

- Networking (DPDK, IPDK/PNA, native VPP, P4, PFC, QoS)
- Security (OPTEE, TLS, IPSEC, OpenSSL, Symmetric and Asymmetric Crypto)
- Storage (NVMeOF TCP, SPDK, compression, crypto)

Workload acceleration

- OVS, VPP, CNI and CSI offload
- IPSEC and TLS Offload
- Common transport interface, open offload

Machine learning

TVM compiler, expanded operators and efficiency, network/security use cases

Ecosystem and Opensource integration

- Distro integration (RHEL, SUSE, Wind River)
- Management and control (BMC, MCTP, Redfish)
- Cloud native platform integration (RedHat, OpenShift, Wind River OCP, VMWare ESXi)

VELOX[™] SDK for OCTEON DPU







NVMe Offload Architecture



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Features	Capability	
I/O	2 x 200G PAM4 PCIe Gen3 x16, bifurcated as two x8	
Memory	4 CH x 8GB DDR4@ 3200MTs with ECC, 32GB total	
ARM cores	36 ARM V8.2, 2.2GHz, 360 SPECINTRate	
Performance	220 MPPS, 200Gbps	
Local NVMe	64 NVMe VFs, 1.4M iops, 256 QPs (per SQ QoS)	
NVMe over TCP	SPDK with 200Gbps TCP with DCBX support	
IPSEC, RSA 2K, 1KB OpenSSL, TLS1.3 support	200Gbps IPSEC, 90Kops RSA 2K, 200Gbps 1KB OpenSSL	





Marvell 88NR2241 NVMe storage accelerator





CN9XX DPU NVMe

- Provides Local NVMe controllers that can be attached to VMs with backend provided by SPDK based bdevs
- 100 Gbps/1.4M iops
- Upto 64 NVMe SRIOV VFs and 256 queue pairs
- NVMe over TCP TLS or AES_XTS offloaded using Crypto block
- Compression can be offloaded using Compress block
- QoS per SQ, per NVMe VF and VM
- Cloud integration with Mrvl Json RPC/OPI gRPC (more on this later)





Software architecture

- Each NVMe accelerator presents 1 PF and 32 VFs
- MEP (Management/Exception Path Processor) is an Arm[®] Cortex R5 processor for managing control plane
- UCD (Universal Command Delivery): The UCD engine (Universal Command Delivery) is responsible for fetching the NVMe commands from host and posting the completions back to host
- Storage Application: Is an SPDK application which polls for admin and submission queue commands, completes the commands using NVMeOF TCP, DMAs data and posts completions through completion queues





Software arch continued... Read request walkthrough

- Host posts an NVMe read request through one of the IO submissions queues and hits the doorbell.
- UCD observes that a new request is available, fetches the request and posts it in the submission aggregating queue in T98xx memory.
- CN98XX core notices a new entry in the aggregating submission queue, fetches the entry from the queue and pushes it to the next available processing core.
- CN98XX processing core processes the command and posts this request to SPDK using bdev APIs. SPDK stack processes this command and takes required actions (for example, reads the data from a direct attached storage or posts request to Networked storage).
- Once a response is received, CN98XX DMA engines are used to push this data to the host memory.
- Once the DMA operation is complete, core posts a completion entry in aggregating completion queue in CN98XX memory.
- UCD notices a new entry in completion queue and posts this to the corresponding host completion queue. UCD can also interrupt the host on posting completion queue entry.



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OPI integration



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Marvell DPU NVMe provisioning

- Marvell Velox SDK started off with providing low level C API for NVMe PF/VF provisioning for host
- This was contributed to OPI after Marvell joined OPI
- Provides interface on DPU for enabling NVMe local PFs/Vfs to host with namespaces being added by running SPDK based initiator on DPU
- SPDK json-rpc used for creating subsystems, namespaces and associating local namespace with remote namespace
- Marvell has since moved to using gRPC with OPI-MARVELL bridge and OPI-SPDK bridge



OPI-Marvell bridge and OPI-SPDK bridge

OPI-Marvell Bridge

 Converts OPI API calls to Marvell Velox SDK specific API for NVMe local PCIe device provisioning

 Reuses SPDK API for NVMeOF Initiator

OPI-SPDK Bridge

 Converts OPI gRPC to SPDK Json RPC calls for NVMeOF provisioning





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Provisioning workflow

OPI storage

- Frontend
 - Provisioning the DPU NVMe interfaces for the host
 - Associating local namespaces to remote volumes
- Middle end
 - Provisioning QoS/Compression/Encryption
- Backend
 - Provisioning remote volumes (creating and publishing volumes)





K8S OPI Integration

- OPI group working on a CSI driver
- OPI provides CSI node component and CSI controller component
- DPU vendors provide OPI API to Vendor SDK translation





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Next steps/Future work



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OCTEON DPU OPI improvements

- Working on direct OPI gRPC to Marvell low level API conversion to avoid intermediate JSON-RPC
- Support for Middle end services on Marvell DPU
- Support for PCIe hotplug for composability
- OPI CSI integration
- Performance improvements



TCP offload options

- How to avoid DPU DDR bouncing
 - Want to stick with Linux Kernel TCP stack We all know the issues of custom TCP stacks
 - Have to run NVMeOF and TCP header processing in kernel and keep payload away
 - Split header data approach
 - Kernel can consume TCP header
 - Userspace/kernel deals with PDU header and enables DMA
 - Ability to DMA between DPU NIC SRAM buffers and Host buffers
 - Userspace needs to setup DMA from DPU NIC buffers to Host and vice versa.
 - Multiple attempts happening in kernel mailing lists for enabling p2p network bufffers
 - https://lists.openwall.net/netdev/2023/07/11/1
 - https://lore.kernel.org/netdev/6376CA34-BC6F-45DE-9FFD-7E32664C7569@fb.com/t/



More storage services by DPUs

Redundancy

- Erasure coding
- RAID 5/6
- Can these be added as OPI backend services for storage directly attached to DPU?

Computational Storage

- DPUs can provide computational storage capabilities with DPU + BOF
- NVMe coming up with computational storage command set.
- What will be OPI's role in enabling Computational storage specifically for providing this service where the DPU is acting as an intermediate hop ?

• AI/ML with DPUs that can run inferencing on pretrained models

- AI/ML has ubiquitous use cases in every domain (storage is no exception)
- To predict read/write patterns for caching (CDN, Key value stores, object storage etc)
- To predict lifetimes, to reduce write amplification in SSDs, to predict and warn about wear leveling, remaining PE cycles, bad blocks etc.
- How OPI API can help in enabling usage of DPU provided inferencing capabilities?





Thank You.

Questions?



Essential technology, done right $\ensuremath{^{\scriptscriptstyle \mbox{-}}}$



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