Software-Enabled Flash™ Capabilities and Demonstrations

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Agenda

- > What is the Software-Enabled Flash (SEF) Project
- > Unique software components
- > Developer-focused capabilities
- Show-and-tell time!
- > How you can get involved



The next evolution of flash is Software-Defined

- Fine-grained data placement
 Advanced queueing methods
- · Work Software-Enablectine as haritization
- Write amplification reduction
- Latency outcome control

Pustomized protocols

Den source API and SDK



The Software-Enabled Flash[™] Project

An Open, Linux Foundation[®] managed organization





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Unique SEF Hardware Components



Configurable, Multi-Vendor Hardware



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Vendor Configurable





Targeted Hardware Features









Advanced queueing control

Control latencies at the flash operation level

Flash abstraction & management

Simplify porting between flash generations, vendors, and technologies

Low-level hardware partitioning & isolation

Maximum performance decoupling between critical workloads

Advanced on-board copy offload

Minimize CPU and bus management for data movement operations



Unique SEF Software Components



Open Source API and SDKs

CLI with Python® Interpreter	FIO Test Tool	Reference Virtual Device Drivers	Reference Flash Translation Layer (FTL)		
Device orchestration and management	Ported to SEF for fast and easy experimentation	No code changes to evaluate SEF in multi-tenant mode	Common block interface to SEF applications		
High-Level SDK					
Low-Level API					



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BSD Licensed Software Development Kit

- > C-language based
- > 32 + 64 bit, multiple CPU architectures
- > Modern Linux® Kernels
- > Event Driven Callbacks
- > Thread Safe, Lockless Operation
- > Modular, Built for Customization

Full Host Source Code

 Reference FTL, CLI, FIO, virtual device driver, Kernel/IO_URING driver





Control for the Developer



SEF Gives Control to the Storage Developer

- > Complete physical isolation control
 - Software isolation layered on top
- > Data placement control
 - Including instant-reclaim
- > Write Amplification Factor (WAF) control
- > Latency outcome control
- > Housekeeping acceleration and control
- > Software-defined protocol control
 - Block, FDP, ZNS, etc.





Hardware and Software Isolation, Data Placement and WAF Control

HARDWARE

Virtual Device

- Die-level isolation
- Complete physical separation of data
- User-configurable at deployment
- May support multiple bits-per-cell (ex: QLC + pSLC)

SOFTWARE

Quality of Service Domain

- Workload-level isolation, Placement IDs
- Separation of data by super block
- Isolated garbage collection, overprovisioning and encryption
- Can reduce WAF and support "instant reclaim" for multi-tenant



More on Hardware and Software Based Isolation Control



Hardware Isolation by Flash Die (Virtual Device) Software Placement Isolation (Quality of Service Domain)



Advanced Queueing for Latency Outcome Control

> Massively parallel I/O queues

- Total separation of read and write paths
- Minimize head-of-queue blocking

> Hardware-enforced I/O prioritization

- Multiple, programmable scheduling modes
- Application controlled
- > Die-Time Weighted Fair Queueing
 - Individual erase, program, read, copy weights







Die Time Weighted Fair Queue



Background Process Control

- > Garbage collection managed by application
 - QoS domains ensure that GC in one application doesn't effect others
 - Timing and priority under application control
- > On-drive bitmap and list-based copy offload
 - Can do more than just GC (ex: database compaction)
 - No host CPU, DRAM, or busses required
- Flash memory background patrol, too





Software-Defined Protocol Control

- > Host application controlled interface
 - FDP, Block, ZNS, and simple NVMe reference code included in SDK
- > Optimize flash interface in real time
 - Not limited to a single lifetime protocol
- Simplifies sourcing and inventory control
 - "One drive fits all" via softwaredefined





Reference Virtual Drivers for Software-Defined Protocols

- > No guest code changes needed
- Customize overprovisioning per VM
 - Tune for write- or read-optimized
- > ZNS, FDP and block-based VMs
- Full data, performance isolation, queueing control
 - Orchestration layer or app managed





Show-and-Tell Hardware and Software Based Isolation



Demonstrating SEF Isolation Capabilities

- > One physical SEF Unit
- Split into 2 separate Virtual Domains (physical isolation)
- Identical FIO workloads on each Domain
- Jobs started and stopped without interference







Stop Demo	Virtual Device A	Virtual Device B
 Enable Virtual Device A Enable Virtual Device B 		
Software-Enabled Flash isolates workloads from each other while providing application-controlled latency outcomes	Độ s	
	Read Write	

Show-and-Tell Real-time, application controlled queueing



Demonstrating SEF Queueing Capabilities

- > Single SEF Unit
- > Single Virtual Device
- > Single Quality of Service Domain
- > One FIO job (Read and Write)
- > Die-Time Weighted Fair Queueing
 - Adjust read and write weights, in real time, while job is running







Using Self Driving Interface: Running



Show-and-Tell Application controlled, software-defined protocols



Demonstrating SEF Multi-Protocol Capabilities

- > Single SEF Unit
- Three Virtual Devices
 (separate flash die isolation)
 - > Unused die visible in this example
- > Three VMs with different protocols
 - > FDP
 - > ZNS
 - > Block
- FIO job for each VM, started and stopped independently



SEF Simultaneous Multiple Software-Defined Protocols with Isolation

Using Self Driving Interface: Running



Video used with permission from KIOXIA America Demonstration recorded on 8/4/23

Demo has sucessfully started



The Software-Enabled Flash[™] Project Needs You!

https://softwareenabledflash.org



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