

The logo for the SNIA Developer Conference 2024 is located in the top right corner of a dark blue header. It features the text "SNIA DEVELOPER CONFERENCE" in a white sans-serif font. Below this is a stylized icon of three stacked white cubes. To the right of the cubes are the letters "SDC" in a large, bold, white sans-serif font, with the number "24" inside the "C". Below the "SDC 24" is the tagline "BY Developers FOR Developers" in a smaller, italicized white sans-serif font.

SNIA DEVELOPER CONFERENCE



*BY Developers FOR Developers*

## What's new in Samba?

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Ralph Böhme, Samba Team, SerNet

2024-09-16

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## 4.20

- Support for Witness Protocol [MS-SWN]
- Initial experimental support for SMB3 UNIX Extensions

## 4.21

- LDAP TLS/SASL channel binding support
- Per-user and group "veto files" and "hide files"
- Automatic keytab update after machine password change
- New cephfs VFS module `vfs_ceph_new`





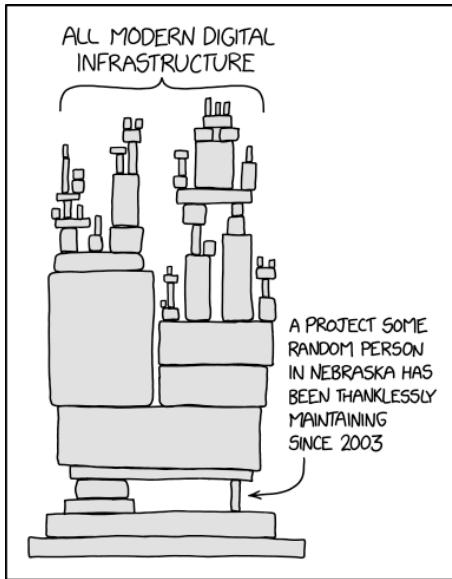
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# Sovereign Tech Fund

invests in

**SAMBA**



**Sovereign  
TechFund**



**SerNet**

## Sovereign Tech Fund

- a German federal government funding program
- goal is to sustainably strengthen the open source ecosystem
- STF budget in 2023: 22 m €, 2024: 16 m €
- some funded projects: Gnome, FreeBSD, Log4j, PyPi, ...
- SerNet applied to have Samba development funded
- STF invests 680k € into Samba via SerNet
- three SerNet Samba developers will work on 8 Samba features



- Started 1st of September 2024
- 18 months project duration
- estimated development time of 2.25 years
- spread across three developers
- 8 large features . . . (see next slide)





## Features

- SMB3 UNIX Extensions
- Directory Leases
- Persistent Handles
- SMB over QUIC
- SMB Direct
- Performance with `io_uring`
- Netlogon Security Hardening
- SID Filtering



## SMB3 UNIX Extensions in Samba

- Work in progress in kernel client and Samba server
- Volker has been busy in the background laying the foundations in Samba
  - many things do work
  - some things still require design discussion (special files, fchmod() and fchown())

## SMB3 UNIX Extensions Specification

- Work is funded to finish the specification
- Recently we split the SMB3 UNIX Spec into three documents: POSIX-SMB2, POSIX-FSA and POSIX-FSCC
- POSIX-FSCC contains on-the-wire protocol changes and is mostly complete
- POSIX-SMB2 is WIP and POSIX-FSA is mostly to be done



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## Directory Leases

- Introduced in 2011
- Prototyped Directory Leases support in Samba in 2021
- "Most things work", writing tests
- Existing bug 13458: when deleting files Samba doesn't break H leases
  - Initial-delete-on-close when client disconnects tcon/session/TCP



## Persistent Handles

- Also introduced in 2011
- Requires complex changes to file handle state handling and rigorous testing
- Prototype exists since 2018
  - see my presentations from SDC and SambaXP 2018
- SMB layer changes are trivial
- Durable Handles code lays groundwork, but many subtle changes needed:
  - `git diff ...` 99 files changed, 5967 insertions, 393 deletions
- Basic idea for the file handle state storage:
  - as before: use a non-replicating database for non-persistent opens
  - new: transparently store persistent open state in replicating database
  - Add a new flag to the database API store operation:  
`DBWRAP_FLAG_PER_REC_PERSISTENT`



## SMB over QUIC

- IPPROTO\_QUIC coming to your friendly Linux socket API
- Samba continues to use the socket API with minimal changes for IPPROTO\_QUIC
- For our automated tests we will need to extend `socket_wrapper` with support for IPPROTO\_QUIC
- Possibly use userspace QUIC for client side support on older kernels



## SMB Direct

- Consolidate SMB direct support in the Linux kernel (both `cifs.ko` and `ksmbd` ship their own code)
- Expose it to userspace so `smbd` can use it
- Integrate SMB Direct support into `smbd` and `smbclient`
- Add automated SMB Direct functional testing



Currently our single client and system IO throughput is CPU bound doing `memcpy()` in the kernel from user to kernel memory space

### Make `io_uring` the default disk IO backend

- replace threadpool based disk IO with `io_uring`
- use `preadv2(RWF_NOWAIT)` to minimize latency for small IO





### Die `memcpy`, die!

- Use `IORING_OP_[SENDMSG|RECVMSG]` for higher single client performance
  - avoids blocking the `smbd` process in `sendmsg()`
  - still ends up doing `memcpy()` in the kernel, but adds some parallelisation
  - we can avoid one copy with `IORING_OP_SENDMSG_ZC`

### One `iouring` op to rule them all: `IORING_OP_SPLICE`:

- completely avoids `memcpy` for disk and network IO path
- showstopper: data read from disk stored in pipe buffer is not stable
- other clients writing to the same blocks modify the pipe buffers
- semantics differ from `pread(fd, buf, ...) -> sendmsg(sfd, buf, ...)`
- only use if client has `W` lease (or `exclusiv oplock` or higher) ?



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## Netlogon Security Hardening

- MS-NRPC Netlogon security hardening
- Downgrade detection with `netr_LogonGetCapabilities()`
- Use Kerberos in Netlogin, avoid legacy NTLM crypto



- Currently Samba doesn't implement SID filtering at security boundaries with trusts
- Mostly an Active Directory Feature
- Adds a security boundary between trusting forrests



Q&A

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# SerNet

Thank you!  
Questions?

Ralph Böhme  
slow@samba.org  
rb@sernet.de

